

Resource Logics with a Diminishing Resource

Extended Abstract

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ABSTRACT

Model-checking resource logics with production and consumption of resources is a computationally hard and often undecidable problem. We show that it is more feasible under the assumption that there is at least one *diminishing resource*, that is, a resource which is consumed by every action.

KEYWORDS

Model-checking; resources

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1 INTRODUCTION

There has been a considerable amount of work on resource logics interpreted over structures where agents' actions produce and consume resources, for example [2, 3, 6-9, 12-14, 17-19]. There exists also a large body of related work on reachability and non-termination problems in energy games and games on vector addition systems with state [1, 11, 15, 16, 21]. The resource logics considered in this paper are extensions of the Alternating Time Temporal Logic (ATL), [10]. For ATL under imperfect information and with perfect recall uniform strategies, ATL_{iR} , the model-checking problem is undecidable for three or more agents [20]. It is however decidable in the case of bounded strategies [23].

In this paper we introduce a special kind of models for resource logics satisfying a restriction that one of the resources is always consumed by each action. This is a very natural setting that occurs in many verification problems. One obvious example of such a resource is time. Other examples include systems where agents have a non-rechargeable battery and where all actions consume energy, e.g., nodes in a wireless sensor network; and systems where agents have a store of propellant that cannot be replenished during the course of a mission and all actions of interest involve manoeuvring, e.g., a constellation of satellites. We call this special resource that is consumed by all actions a *diminishing resource*.

We study $RB \pm ATL^\#$ and $RB \pm ATL_{iR}^\#$, diminishing resource versions of Resource-Bounded Alternating Time Temporal Logic ($RB \pm ATL$) [5]. The model-checking problem for $RB \pm ATL$ is known to be 2EXPTIME-complete [6], while $RB \pm ATL^\#$ model-checking is in PSPACE if resource bounds are written in unary. In the case of

$RB \pm ATL_{iR}^\#$, the result of [23] does not apply immediately because the bound is not fixed in advance, but its model checking problem is decidable in EXPSpace given encoding in unary. We also study $RAL^\#$, a diminishing resource version of Resource Agent Logic (RAL) [13]. Decidability of $RAL^\#$ follows from the result on the decidability of RAL on bounded models [13], but the PSPACE upper bound (for unary encoding) is new.

2 $RB \pm ATL^\#$

The syntax of $RB \pm ATL^\#$ is defined relative to the following sets: $Agt = \{a_1, \dots, a_n\}$ is a set of n agents, $Res = \{res_1, \dots, res_r\}$ is a set of r resource types, Π is a set of propositions, and $\mathcal{B} = \mathbb{N}^{Res \times Agt}$ is a set of resource bounds (resource allocations to agents). Elements of \mathcal{B} are vectors of length n where each element is a vector of length r . We will denote by \mathcal{B}_A (for $A \subseteq Agt$) the set of possible resource allocations to agents in A . Formulas of $RB \pm ATL^\#$ are defined by:

$$\phi, \psi ::= p \mid \neg\phi \mid \phi \vee \psi \mid \langle\langle A^b \rangle\rangle \phi \mid \langle\langle A^b \rangle\rangle \phi \mathcal{U} \psi \mid \langle\langle A^b \rangle\rangle \phi \mathcal{R} \psi$$

where $p \in \Pi$, $A \subseteq Agt$, and $b \in \mathcal{B}_A$. $\langle\langle A^b \rangle\rangle \phi$ means that a coalition A can ensure that the next state satisfies ϕ under resource bound b . $\langle\langle A^b \rangle\rangle \phi \mathcal{U} \psi$ means that A has a strategy to enforce ψ while maintaining the truth of ϕ , and the cost of this strategy is at most b . $\langle\langle A^b \rangle\rangle \phi \mathcal{R} \psi$ means that A has a strategy to maintain ψ until and including the time when ϕ becomes true, or to maintain ψ forever if ϕ never becomes true, and the cost of this strategy is at most b . The language is interpreted on the following structures:

Definition 2.1. A resource-bounded concurrent game structure with diminishing resource (RB-CGS[#]) is a tuple $M = (Agt, Res, S, \Pi, \pi, Act, d, c, \delta)$ where:

- Agt, Res and Π are as above; the first resource type in Res is the distinguished diminishing resource;
- S is a non-empty finite set of states;
- $\pi : \Pi \rightarrow \wp(S)$ is a truth assignment that associates each $p \in \Pi$ with a subset of states where it is true;
- Act is a non-empty set of actions;
- $d : S \times Agt \rightarrow \wp(Act) \setminus \{\emptyset\}$ is a function that assigns to each $s \in S$ a non-empty set of actions available to each agent $a \in Agt$.
- $c : S \times Act \rightarrow \mathbb{Z}^r$ is a partial function that maps a state s and an action σ to a vector of integers, where a positive (negative) integer in position i indicates consumption (production) of resource r_i by the action. The first position in the vector is always at most -1 .
- $\delta : S \times Act^{|Agt|} \rightarrow S$ is a partial function that maps every $s \in S$ and $\sigma \in d(s, a_1) \times \dots \times d(s, a_n)$ to a state resulting from executing σ in s .

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In what follows, we use the usual point-wise notation for vector comparison and addition, and, given a function f returning a vector, we denote by f_i the function that returns the i -th component of the vector returned by f . Given an RB-CGS[#] M and a state $s \in S$, a *joint action by a coalition* $A \subseteq \text{Agt}$ is a tuple $\sigma = (\sigma_a)_{a \in A}$ such that $\sigma_a \in d(s, a)$. The set of all joint actions for A at state s is denoted by $D_A(s)$. Given a joint action by Agt , $\sigma \in D_{\text{Agt}}(s)$, σ_A denotes the joint action executed by A as part of σ : $\sigma_A = (\sigma_a)_{a \in A}$. The set of all possible outcomes of a joint action $\sigma \in D_A(s)$ at state s is: $\text{out}(s, \sigma) = \{s' \in S \mid \exists \sigma' \in D_{\text{Agt}}(s) : \sigma = \sigma'_A \wedge s' = \delta(s, \sigma')\}$. A *strategy for a coalition* $A \subseteq \text{Agt}$ in an RB-CGS[#] M is a mapping $F_A : S^+ \rightarrow \text{Act}^{|A|}$ such that, for every $\lambda \in S^+$, $F_A(\lambda) \in D_A(\lambda[|\lambda|])$. A computation λ is consistent with a strategy F_A iff, for all i , $1 \leq i < |\lambda|$, $\lambda[i+1] \in \text{out}(\lambda[i], F_A(\lambda[1, i]))$. We denote by $\text{out}(s, F_A)$ the set of all computations λ starting from s that are consistent with F_A . Given a bound $b \in \mathcal{B}$, a computation $\lambda \in \text{out}(s, F_A)$ is b -consistent with F_A iff, for every $i \geq 0$, for every $a \in A$, $b_a - \sum_{j=0}^{i-1} c(F_a(\lambda[0, j])) \geq c(F_a(\lambda[0, i]))$.

A computation λ is b -maximal for a strategy F_A if it cannot be extended further while remaining b -consistent. The set of all maximal computations starting from state s that are b -consistent with F_A is denoted by $\text{out}(s, F_A, b)$.

Given an RB-CGS[#] M and a state s of M , the truth of an RB \pm ATL[#] formula ϕ with respect to M and s is defined as follows (omitting the cases for propositions, \neg and \wedge):

- $M, s \models \langle\langle A^b \rangle\rangle \phi$ iff \exists strategy F_A such that for all b -maximal $\lambda \in \text{out}(s, F_A, b)$: $|\lambda| \geq 2$ and $M, \lambda[2] \models \phi$;
- $M, s \models \langle\langle A^b \rangle\rangle \phi \mathcal{U} \psi$ iff \exists strategy F_A such that for all b -maximal $\lambda \in \text{out}(s, F_A, b)$, $\exists i$ such that $1 \leq i \leq |\lambda|$: $M, \lambda[i] \models \psi$ and $M, \lambda[j] \models \phi$ for all $j \in \{1, \dots, i-1\}$.
- $M, s \models \langle\langle A^b \rangle\rangle \phi \mathcal{R} \psi$ iff \exists strategy F_A such that for all b -maximal $\lambda \in \text{out}(s, F_A, b)$, either $\exists i$ such that $1 \leq i \leq |\lambda|$: $M, \lambda[i] \models \phi$ and $M, \lambda[j] \models \psi$ for all $j \in \{1, \dots, i\}$; or, $M, \lambda[j] \models \psi$ for all j such that $1 \leq j \leq |\lambda|$.

The following theorem is proved by demonstrating a model-checking algorithm for RB \pm ATL[#], see [4]:

THEOREM 2.2. *The model-checking problem for RB \pm ATL[#] is decidable in PSPACE (under unary encoding).*

3 RB \pm ATL[#]_{iR}

In this section, we study RB \pm ATL[#]_{iR}, RB \pm ATL[#] with imperfect information and perfect recall. To model imperfect information, RB-CGS[#] are extended with an indistinguishability relation \sim_a on states, for every agent a . This relation can be lifted to finite sequences of states. Strategies under imperfect information should be *uniform*: if agent a is uncertain whether the history so far is λ or λ' ($\lambda \sim_a \lambda'$), then the strategy for a should return the same action for both λ and λ' : $F_a(\lambda) = F_a(\lambda')$. A strategy F_A for a group of agents A is uniform if it is uniform for every agent in A . In what follows, we consider *strongly uniform* strategies [22], that require the existence of a uniform strategy from all indistinguishable states:

- $M, s \models \langle\langle A^b \rangle\rangle \phi$ under strong uniformity iff there exists a uniform strategy, F_A , such that, for all $s' \sim_a s$ where $a \in A$, for all $\lambda \in \text{out}(s', F_A, b)$, $|\lambda| > 1$ and $M, \lambda[2] \models \phi$.

The truth definitions for $\langle\langle A^b \rangle\rangle \phi \mathcal{U} \psi$ and $\langle\langle A^b \rangle\rangle \phi \mathcal{R} \psi$ are also modified to require the existence of a *uniform* strategy from all states s' indistinguishable from s by any $a \in A$.

THEOREM 3.1. *The model-checking problem for RB \pm ATL[#]_{iR} is decidable in EXPSpace (under unary encoding).*

4 RAL[#]

RAL[#] is obtained by modifying the definition of RAL [13] for the diminishing resource setting. The sets Agt , Res , and Π are as before. An *endowment (function)* $\eta : \text{Agt} \times \text{Res} \rightarrow \mathbb{N}$ assigns resources to agents: $\eta_a(r) = \eta(a, r)$ is the amount of resource agent a has of resource type r . En denotes the set of all possible endowments. Formulas of RAL[#] are defined by:

$$\phi, \psi ::= p \mid \neg \phi \mid \phi \wedge \phi \mid \langle\langle A \rangle\rangle_B^{\downarrow} \phi \mid \langle\langle A \rangle\rangle_B^{\uparrow} \phi \mid \langle\langle A \rangle\rangle_B^{\downarrow} \phi \mathcal{U} \psi \mid \langle\langle A \rangle\rangle_B^{\uparrow} \phi \mathcal{U} \psi \mid \langle\langle A \rangle\rangle_B^{\downarrow} \phi \mathcal{R} \psi \mid \langle\langle A \rangle\rangle_B^{\uparrow} \phi \mathcal{R} \psi$$

where $p \in \Pi$, $A, B \subseteq \text{Agt}$, and $\eta \in \text{En}$. Unlike in RB \pm ATL[#], in RAL[#] there are two types of cooperation modalities, $\langle\langle A \rangle\rangle_B^{\downarrow}$ and $\langle\langle A \rangle\rangle_B^{\uparrow}$. In both cases, the actions performed by agents in $A \cup B$ consume and produce resources (actions by agents in $\text{Agt} \setminus (A \cup B)$ do not change their resource endowment). The meaning of $\langle\langle A \rangle\rangle_B^{\uparrow} \phi$ is otherwise the same as in RB \pm ATL[#]. The formula $\langle\langle A \rangle\rangle_B^{\downarrow} \phi$ requires that the strategy uses the resources *currently* available to the agents.

The models of RAL[#] are RB-CGS[#]. Strategies are also defined as for RB \pm ATL[#]. However, to evaluate formulas with a down arrow, such as $\langle\langle A \rangle\rangle_B^{\downarrow} \phi$, we need the notion of *resource-extended computations*. A *resource-extended* computation $\lambda \in (S \times \text{En})^+$ is a sequence over $S \times \text{En}$ such that the restriction to states (the first component), denoted by $\lambda|_S$, is a path in the underlying model. The projection of λ to the second component is denoted by $\lambda|_{\text{En}}$. A (η, s_A, B) -computation, λ , is a resource-extended computation iff for all $i = 1, \dots$ with $\lambda[i] := (s_i, \eta^i)$ there is an action profile $\sigma \in d(\lambda|_S[i])$ such that:

- $\eta^0 = \eta$ (η describes the initial resource distribution);
- $F_A(\lambda|_S[1, i]) = \sigma_A$ (A follow their strategy);
- $\lambda|_S[i+1] = \delta(\lambda|_S[i], \sigma)$ (transition according to σ);
- for all $a \in A \cup B$: $\eta_a^i \geq c(\lambda|_S[i], \sigma_a)$ (each agent has enough resources to perform its action);
- for all $a \in A \cup B$: $\eta_a^{i+1} = \eta_a^i - c(\lambda|_S[i], \sigma_a)$ (resources are updated);
- for all $a \in \text{Agt} \setminus (A \cup B)$ and $r \in \text{Res}$: $\eta_a^{i+1}(r) = \eta_a^i(r)$ (the resources of agents not in $A \cup B$ do not change).

$\text{out}(s, \eta, F_A, B)$ is the set of all (η, F_A, B) -computations starting in s . The truth definition is given with respect to a model, a state, and an endowment η :

- $M, s, \eta \models \langle\langle A \rangle\rangle_B^{\downarrow} \phi$ iff there is a strategy F_A for A such that for all $\lambda \in \text{out}(s, \eta, F_A, B)$, $|\lambda| > 1$ and $M, \lambda|_S[2], \lambda|_{\text{En}}[2] \models \phi$

and similarly for $\langle\langle A \rangle\rangle_B^{\uparrow} \phi \mathcal{U} \psi$ and $\langle\langle A \rangle\rangle_B^{\downarrow} \phi \mathcal{R} \psi$. The cases for $\langle\langle A \rangle\rangle_B^{\downarrow} \phi$, $\langle\langle A \rangle\rangle_B^{\uparrow} \phi \mathcal{U} \psi$, $\langle\langle A \rangle\rangle_B^{\downarrow} \phi \mathcal{R} \psi$ quantify over $\lambda \in \text{out}(s, \zeta, F_A, B)$.

THEOREM 4.1. *The model-checking problem for RAL[#] is decidable in PSPACE (under unary encoding).*

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