



*Influence Maximization (IM).* We are interested in the Group Shapley value for functions that describe information propagation in SNs. Two of the most popular models for describing such information propagation are the *Independent Cascade (IC)* and *Linear Threshold (LT)* models [7]. In both models, we are given a directed graph  $G = (V, E)$  where  $V$  is a set of  $n$  nodes, values  $\{p_{uv} \in [0, 1] : (u, v) \in E\}$  and an initial node set  $A \subseteq V$  called *seed set*. A spread of influence from  $A$  is defined as a randomly generated sequence of node sets  $(A_t)_{t \in \mathbb{N}}$ , where  $A_0 = A$  and  $A_{t-1} \subseteq A_t$ . These sets represent active users, i.e., a node  $v$  is *active* at time step  $t$  if  $v \in A_t$ . We say that the sequence converges as soon as  $A_{t^*} = A_{t^*+1}$ , for some time step  $t^* \geq 0$  called the time of quiescence. For a set  $A$ , we use  $\sigma(A) = \mathbb{E}[|A_{t^*}|]$  to denote the expected number of nodes activated at the time of quiescence when running the process with seed set  $A$ . In IM, the standard objective is to find a set  $A$  maximizing  $\sigma(A)$  under a cardinality constraint. Both the IC and LT model are special cases of the more general *Triggering Model*, see [7, Proofs of Theorem 4.5 and 4.6] that we consider in this work.

*Influence-based Group Shapley Centrality.* Chen and Teng [4] consider the Shapley value of nodes w.r.t. the influence spread function  $\sigma$  in a SN modeled by the Triggering Model. They use the resulting *Shapley centrality*  $\phi_\sigma^{\text{Sh}}(i)$  as a measure of centrality of node  $i$ . In this work, we consider  $\phi_\sigma^{\text{Sh}}$ , i.e., the Group Shapley value w.r.t.  $\sigma$ . We call this value the *Influence-based Group Shapley (IGS) centrality* of  $S$ . We refer to it as  $\phi^{\text{Sh}}(S)$  omitting  $\sigma$  as an index.

The central problem of this paper consists in finding sets  $S$  of size at most  $k$  that have large IGS centrality among all such sets. We call this the *MAX-SHAPLEY-GROUP* problem. The most important tool for studying this problem are so-called RR sets [2, 12]. In fact, there exists a concise formulation of  $\phi^{\text{Sh}}$  in terms of RR sets:

LEMMA 2.1 (IGS CENTRALITY VIA RR SETS). *For any  $S \subseteq V$ ,*

$$\phi^{\text{Sh}}(S) = n \cdot \mathbb{E}_R \left[ \frac{\mathbb{1}_{R \cap S \neq \emptyset}}{|R \setminus S| + 1} \right].$$

### 3 HARDNESS OF APPROXIMATION

Unfortunately, *MAX-SHAPLEY-GROUP* in the IC model is, up to a constant factor, as hard to approximate as *DENSEST- $k$ -SUBGRAPH*.

THEOREM 3.1. *Let  $\alpha \in (0, 1]$ . If there is an  $\alpha$ -approximation algorithm for *MAX-SHAPLEY-GROUP*, then there is an  $\alpha/8$ -approximation algorithm for *DENSEST- $k$ -SUBGRAPH*.*

A number of strong hardness of approximation results are known for *DENSEST- $k$ -SUBGRAPH*: (1) *DENSEST- $k$ -SUBGRAPH* cannot be approximated within  $1/n^{o(1)}$  if the Gap Exponential Time Hypothesis holds [8]. (2) *DENSEST- $k$ -SUBGRAPH* cannot be approximated within any constant if the Unique Games with Small Set Expansion conjecture holds [11]. (3) *DENSEST- $k$ -SUBGRAPH* cannot be approximated within  $n^{-(\log \log n)^c}$  for some constant  $c$  if the Exponential Time Hypothesis holds [8]. We provide a reduction which yields the same hardness results for *MAX-SHAPLEY-GROUP*. In particular, according to (1) and our reduction, it is unlikely to find anything better than an  $(n^{-c})$ -approximation for *MAX-SHAPLEY-GROUP*, where  $c$  is a constant. Furthermore, for all settings where  $k = O(n^c)$ , such an algorithm is implied by our result in Section 4.

### 4 A SIMPLE APPROXIMATION ALGORITHM

A good approximation result, as for example a constant-factor approximation, is unlikely for the *MAX-SHAPLEY-GROUP* problem. We however obtain a positive result for small values of  $k$ .

*Approximating  $\phi^{\text{Sh}}$  through RR sets.* By sampling a sufficient number of RR sets, we can give a set function  $\hat{\phi}^{\text{Sh}}$  that with high probability approximates  $\phi^{\text{Sh}}$  to within a factor of  $1 \pm \epsilon$ . The idea is to approximate the expected value in Lemma 2.1 via a Chernoff bound. This is captured by the following lemma.

LEMMA 4.1. *Let  $\epsilon \in (0, 1)$  and let  $R_1, \dots, R_t$  be a sequence of  $t$  RR sets. For a value of  $t$  that is polynomial in  $n$  and  $\epsilon^{-1}$ , w.h.pr.,*

$$\hat{\phi}^{\text{Sh}}(S) := \frac{n}{t} \sum_{i=1}^t \frac{\mathbb{1}_{R_i \cap S \neq \emptyset}}{|R_i \setminus S| + 1}$$

*is a  $(1 \pm \epsilon)$ -approximation of  $\phi^{\text{Sh}}$ .*

*The HARMONIC-MAX-HITTING-SET problem.* Lemma 4.1 suggests to sample a near-linear number  $t$  of RR sets and compute a set of nodes  $S$  that maximizes  $\hat{\phi}^{\text{Sh}}(S)$ . We call the resulting problem the *HARMONIC-MAX-HITTING-SET* problem: the input consists of a set  $X = \{x_1, \dots, x_n\}$ , a set  $Z = \{Z_1, \dots, Z_m\}$  of subsets of  $X$ , and an integer  $k$ . The task is to find a subset  $S \subseteq X$  s.t.  $|S| \leq k$  maximizing

$$f_Z(S) := \sum_{i=1}^m \frac{\mathbb{1}_{Z_i \cap S \neq \emptyset}}{|Z_i \setminus S| + 1}.$$

This is a non-linear variant of the well-known *MAX-HITTING-SET* problem (itself equivalent to the *MAX-SET-COVER* problem [6]) in which the objective function is  $\sum_{i=1}^m \mathbb{1}_{Z_i \cap S \neq \emptyset}$ . The problem of maximizing  $\hat{\phi}^{\text{Sh}}$  can be stated as a *HARMONIC-MAX-HITTING-SET* problem by letting  $X = V$  and  $Z$  be the set of generated RR sets.

*Approximation Algorithm.* Consider an instance  $(X, Z, k)$  and define the following set function  $h_Z(S) := \sum_{i=1}^m \mathbb{1}_{Z_i \cap S \neq \emptyset} / |Z_i|$ . Note the similarity between  $h_Z$  and  $f_Z$ . The approximation algorithm that we propose is to greedily maximize  $h_Z$  instead of  $f_Z$ . Why would this be a good idea? (1) The set function  $h_Z$  is monotone and submodular; thus the greedy algorithm will yield a  $1 - 1/e$  approximation to maximizing  $h_Z$ . (2) Given a set  $S \subseteq X$  with  $|S| \leq k$ , it holds that  $f_Z(S) \geq h_Z(S) \geq f_Z(S)/k$ , that is, the error when passing from  $h_Z$  to  $f_Z$  is at most  $k$ . Hence, if we denote by  $S_f^*$  (resp.  $S_h^*$ ) an optimal solution of size  $k$  for maximizing  $f_Z$  (resp.  $h_Z$ ), we have that  $h_Z(S_h^*) \geq h_Z(S_f^*) \geq f_Z(S_f^*)/k$ . Now let  $S$  be the solution of size  $k$  returned by the greedy algorithm. Then,  $S$  is a  $(1 - 1/e)/k$  approximation to maximizing  $f_Z$  as

$$f_Z(S) \geq h_Z(S) \geq \left(1 - \frac{1}{e}\right) \cdot h_Z(S_h^*) \geq \frac{1 - 1/e}{k} \cdot f_Z(S_f^*).$$

THEOREM 4.2. *Let  $\epsilon \in (0, 1)$ . There is an algorithm with running time polynomial in  $n$  and  $\epsilon^{-1}$  that, with high probability, returns a  $\frac{1-1/e}{k} - \epsilon$ -approximation for the *MAX-SHAPLEY-GROUP* problem.*

### ACKNOWLEDGMENTS

This work was partially supported by the Italian MIUR PRIN 2017 Project “ALGADIMAR” Algorithms, Games, and Digital Markets.

## REFERENCES

- [1] Ruben Becker, Gianlorenzo D'Angelo, and Hugo Gilbert. 2020. Maximizing Influence-based Group Shapley Centrality. *CoRR* abs/2003.07966 (2020).
- [2] Christian Borgs, Michael Brautbar, Jennifer T. Chayes, and Brendan Lucier. 2014. Maximizing Social Influence in Nearly Optimal Time. In *Proceedings of the 25th Annual ACM-SIAM Symposium on Discrete Algorithms, SODA 2014, Portland, Oregon, USA, January 5-7, 2014*. 946–957.
- [3] Georgios Chalkiadakis, Edith Elkind, and Michael Wooldridge. 2011. Computational aspects of cooperative game theory. *Synthesis Lectures on Artificial Intelligence and Machine Learning* 5, 6 (2011), 1–168.
- [4] Wei Chen and Shang-Hua Teng. 2017. Interplay between social influence and network centrality: a comparative study on shapley centrality and single-node-influence centrality. In *Proceedings of the 26th international conference on World Wide Web (WWW)*. 967–976.
- [5] Ramón Flores, Elisenda Molina, and Juan Tejada. 2019. Evaluating groups with the generalized Shapley value. *4OR* 17, 2 (2019), 141–172.
- [6] Michael R. Garey and David S. Johnson. 2009. *Computers and intractability: a guide to the theory of NP-completeness* (27. print ed.). Freeman, New York.
- [7] David Kempe, Jon M. Kleinberg, and Éva Tardos. 2015. Maximizing the Spread of Influence through a Social Network. *Theory of Computing* 11 (2015), 105–147.
- [8] Pasin Manurangsi. 2017. Almost-polynomial ratio ETH-hardness of approximating densest k-subgraph. In *Proceedings of the 49th Annual ACM SIGACT Symposium on Theory of Computing, STOC 2017, Montreal, QC, Canada, June 19-23, 2017*. 954–961.
- [9] Jean-Luc Marichal, Ivan Kojadinovic, and Katsushige Fujimoto. 2007. Axiomatic characterizations of generalized values. *Discrete Applied Mathematics* 155, 1 (2007), 26–43.
- [10] Roger B. Myerson. 2013. *Game theory*. Harvard university press.
- [11] Prasad Raghavendra and David Steurer. 2010. Graph expansion and the unique games conjecture. In *Proceedings of the 42nd ACM Symposium on Theory of Computing, STOC 2010, Cambridge, Massachusetts, USA, 5-8 June 2010*. 755–764.
- [12] Youze Tang, Xiaokui Xiao, and Yanchen Shi. 2014. Influence maximization: near-optimal time complexity meets practical efficiency. In *International Conference on Management of Data, SIGMOD 2014, Snowbird, UT, USA, June 22-27, 2014*. 75–86.