Enhancing Robot Navigation Policies with Task-Specific Uncertainty Managements

Extended Abstract

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ABSTRACT

Robots navigating complex environments must manage uncertainty from sensor noise, environmental changes, and incomplete information, with different tasks requiring varying levels of precision in different areas. For example, precise localization may be crucial near obstacles but less critical in open spaces. We present GUIDE (Generalized Uncertainty Integration for Decision-Making and Execution), a framework that integrates these task-specific requirements into navigation policies via Task-Specific Uncertainty Maps (TSUMs). By assigning acceptable uncertainty levels to different locations, TSUMs enable robots to adapt uncertainty management based on context. When combined with reinforcement learning, GUIDE learns policies that balance task completion and uncertainty management without extensive reward engineering. Real-world tests show significant performance gains over methods lacking task-specific uncertainty awareness.

KEYWORDS

Uncertainty-guided planning; Task-specific decision-making; Reinforcement learning; Robot navigation

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1 INTRODUCTION

Robots encounter varying degrees of uncertainty in sensor measurements, motion models, and environmental conditions. Critically, not all tasks require uniform levels of certainty: for instance, a robot navigating tight corridors must localize precisely, while

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crossing open spaces may tolerate higher uncertainty. This *context-dependent* nature of uncertainty requirements motivates a need for policies that can selectively reduce or accept uncertainty based on task-specific demands.

Existing methods either aim to minimize uncertainty everywhere [8, 9, 22] or enforce fixed thresholds [5, 26], often leading to inefficiency when uncertainty requirements vary within the same task. Some approaches attempt a uniform trade-off between task performance and uncertainty management [24, 30, 33], but they still treat uncertainty needs as globally homogeneous. Moreover, reward engineering or manual tuning [4, 40] is frequently required to capture task constraints. In parallel, extensive work in probabilistic robotics [7, 11, 14, 32] addresses uncertainty but does so uniformly across the workspace. Reinforcement learning (RL) has proven effective for navigation [23, 34, 35] but seldom integrates task-specific uncertainty considerations [6, 19]. Techniques that penalize high-uncertainty actions [10, 17, 29, 39] or use Bayesian RL [1, 2, 15, 37] still adopt a one-size-fits-all approach. Risk-aware planning and risk-sensitive RL [13, 16, 20, 31, 38] similarly rely on uniform thresholds. Although language-conditioned methods [3, 21, 28] broaden a robot's task repertoire, they lack a direct mechanism to represent and leverage region-specific uncertainty limits.

We address this gap by introducing *Task-Specific Uncertainty Maps (TSUMs)* that encode allowable uncertainty levels across different regions of the environment for a given task. TSUM captures the *context-dependent value of certainty*, enabling robots to focus on precision only where it is crucial. We present a policy-conditioning framework, *GUIDE* (Generalized Uncertainty Integration for Decision-Making and Execution), which integrates TSUMs into navigation policies. We adapt Soft Actor-Critic (SAC) to *GUIDEd SAC*, balancing task objectives and uncertainty reduction without ad-hoc reward engineering.

2 METHODOLOGY

Consider a robot operating in a continuous state space *S* with a continuous action set *A*. Given a navigation task τ specified in natural language, the objective is to learn a policy $\pi(a \mid s)$ that jointly satisfies task objectives and task-specific uncertainty requirements.

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Figure 1: During pretraining, semantic and spatial embeddings are aligned via triplet loss and attention. At deployment, TSUMs derived from task descriptions and environment data condition the navigation policy for task-aware uncertainty management.

Task-Specific Uncertainty Maps (TSUM): A TSUM is defined as $U^\tau(l),$ a scalar representing the acceptable uncertainty at location *l*. Formally, $U^{\tau}(l) = w_{\Phi} \Phi^{\tau}(l) + w_{C} C^{\tau}(l) + w_{\mathcal{E}} \mathcal{E}(l)$, where $\Phi^{\tau}(l)$ captures the *relevance* of *l* for the task, $C^{\tau}(l)$ encodes *constraints* such as safety and legal restrictions, and $\mathcal{E}(l)$ reflects *environmental* factors. Task semantics are extracted from the natural language specification τ using a RoBERTa-based parser [18], which identifies subtasks and constraints. Each location l is mapped to a spatial embedding via a neural network that processes coordinate and environment features. Alignment between these spatial embeddings and the text-derived subtasks is enforced through a triplet loss that brings related concepts closer in embedding space while separating unrelated pairs. An attention mechanism [36] weights the most relevant subtasks or constraints for each location, producing a single scalar $U^{\tau}(l)$ indicating how critical it is to maintain low uncertainty at *l*. Figure 1 (center) represents an example TSUM.

Policy Conditioning: Once the TSUM is generated, the robot's state is augmented with both the TSUM value and the robot's current uncertainty. Concretely, if *s* denotes the original state, then the augmented state is $\tilde{s} = [s, U^{\tau}(s), u(s)]$, where u(s) represents the robot's current state-estimation uncertainty at *s*. The policy $\pi(a \mid \tilde{s})$ thus explicitly observes how precise the localization at *s* needs to be, enabling actions that selectively reduce uncertainty in regions with stricter tolerances.

To implement this, we adopt a variant of SAC [12], referred to as GUIDEd SAC (G-SAC). Standard SAC updates the policy and Q-value networks to maximize expected reward while promoting exploratory behavior via an entropy term. In G-SAC, the Q-function and policy networks receive \tilde{s} as input, allowing them to incorporate the TSUM-derived acceptable uncertainty as part of the state. By conditioning on $U^{\tau}(s)$, the learned policy mitigates uncertainty precisely in those regions where the task demands high localization accuracy, while avoiding unnecessary effort in areas where uncertainty can be higher without affecting task success–eliminating the need for extensive reward tuning or ad hoc penalty terms, as the TSUM itself encodes spatially varying uncertainty requirements.

3 EXPERIMENTS AND RESULTS

We evaluate GUIDE on real-world navigation tasks using an autonomous surface vehicle (ASV) operating in a lake with obstacles and environmental disturbances. By default, the ASV employs noisy state estimation (low cost, high uncertainty) but can temporarily request precise GPS data at an added penalty [25, 27].

Baselines and Ablations. We compare GUIDE (implemented as G-SAC) against: SAC (no TSUMs), SAC-P (penalized uncertainty), B-SAC (bootstrapped uncertainty), CVaR (risk-sensitive RL), RAA (risk-aware planning), and HEU (handcrafted policy that switches to GPS near obstacles). All methods share the same environment observations and cost structure, providing a fair evaluation of task-specific uncertainty handling.

Performance Comparison. Table 1 summarizes Task Completion Rate (TCR) and reward (R) for four representative tasks: *Goal Reaching (GR), Avoid (AV), Perimeter (PT),* and *Multi-Goal (MG).* G-SAC achieves the highest TCR and reward in all tasks, demonstrating safer navigation, fewer collisions, and more cost-effective use of precise GPS. Figure 1 (right) illustrates how G-SAC requests exact localization only in areas where the Task-Specific Uncertainty Map (TSUM) dictates tighter uncertainty requirements.

	GR		AV		РТ		MG	
Method	TCR	R	TCR	R	TCR	R	TCR	R
SAC	68.9	144.1	71.3	177.8	44.3	84.4	31.3	124.4
SAC-P	84.3	241.8	83.2	199.2	51.6	132.8	42.9	135.2
B-SAC	74.2	189.2	79.6	277.6	56.3	170.4	37.7	122.4
CVaR	66.8	134.6	78.4	220.4	41.6	32.8	30.9	129.2
RAA	35.3	26.9	51.3	107.8	39.8	111.2	19.5	100.4
HEU	71.3	176.1	62.4	174.4	49.6	146.8	42.1	155.2
G-SAC	92.0	410.4	88.7	482.2	83.7	594.6	81.7	511.4

Table 1: Task Completion Rate (TCR) and average reward (R) for different tasks. G-SAC outperforms all baselines.

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